

# CE910 Family Serial Interface User Guide

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## **APPLICABILITY TABLE**

PRODUCT
CE910-DUAL
CE910-SC

SW Version
18.x1.xx2







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## 2. Serial Interface Architecture

CE910 Family products allow DTE to transmit and receive DUN, Embedded TCP/IP/FTP, SMS data and so on via the serial interface composed of UART and USB, or CMUX

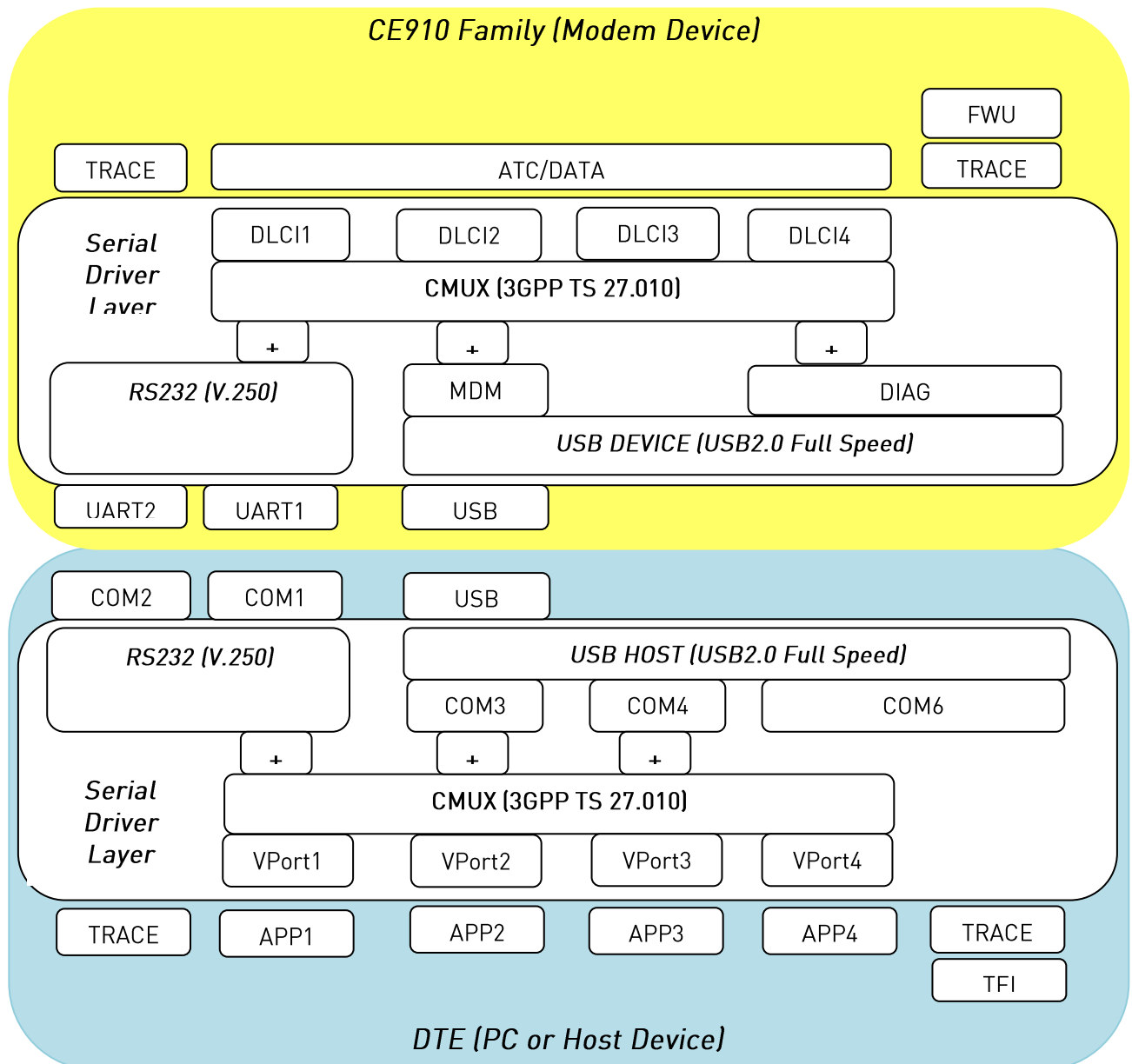


Figure-1 Architecture of serial interface on CE910 Family





Table-1 illustrates the available service on logical channels.

Channel	ATC	DATA	FWU	TRACE
UART1	√	√		
UART2				√
DLCI1	√	√		
DLCI2	√	√		
DLCI3	√	√		
DLCI4	√	√		
USB MDM	√	√		
USB DIAG	√		√	√

Table-1 the available service on logical channels



**NOTE:**

The supported endpoints are 8 (4 IN/OUT pairs) on CE910 Family’s USB. Only 2 channels, USB-MDM (ACM class) and USB-DIAG (OBEX class) supported by the shortage of the available endpoints.

Especially, USB-DIAG enumerated as OBEX class, not ACM class.

By the setting of #DIAGCFG, USB-DIAG used as ATC or TRACE/FWU service. But USB-DIAG (OBEX class) doesn’t support ACM serial emulation and DATA service not available on USB-DIAG.

## 2.2. Serial Interface Feature

CE910 Family has the following the specific feature and limitation and these are the points to be specially considered, while host developers are going to design their host serial interface and applications

- A voice call can be dialed, answered and closed on any channels which use ATC service
- DUN can be initiated and answered on any channels which use ATC service but closed only on the channel where the call was dialed and answered.
- AT commands issued via multiple channels processed by one ATC processor.
- The profile setting value and behavior shared by all channels
- No support two or more DATA service such as DUN, Embedded TCP/IP/FTP, simultaneously.

More detailed contents described in sub-clause.



## 2.2.1. AT Command on multiple channels

Below figure-3 illustrates the use cases DTE can face on multiple channels, while host developers design their system with multiple channels.

- Case 1: Normally, TE issue AT CMD1 on channel1 and get the response for AT CMD1. And TE issue AT CMD2 on channel2 and get the response for AT CMD2
- Case 2: TE issue AT CMD3, AT CMD4 and AT CMD5 via each channel, serially. In case, AT commands issued on channel2 and channel3 are queued and these commands will be processed, after ATCMD3 is done.
- Case 3: TE issue AT CMD6 on channel3 and issue AT CMD7 before getting the response for AT CMD6. In case, AT CMD7 is discard in MS.



### **WARNING:**

TE should not issue another AT command until they get the response for the previous AT command on the same channel, otherwise a new AT commands discarded, silently.

















## 5. CMUX Interface

This paragraph describes how to use CMUX on [CE910 Family](#). CMUX can be activated only on UART1/USB-MDM/USB-DIAG (ATC)

This is useful to TE has only one physical channel like as UART1 and want to get the benefit provided by multiple channels. It allows TE to transmit and receive DATA (PPP/Internal TCP/IP) service and ATC service such as Call Control/SMS/Phonebook and so on through CMUX(3GPP 27.010) channels, simultaneously.

### 5.1. Implementation feature

The most important characteristics of CMUX are described below.

- 3GPP 27.010 Basic options.
- Support 4 DLCI channels on UART1/USB-MDM/USB-AUX
- Each DLCI channel shared the profile setting  
(Not allowed to support the independent profile setting, according to DLCI channel)
- DLCI channels have its own independent flow control

### 5.2. CMUX Protocol

#### 5.2.1. CMUX Frame Structure

All information transmitted between MS and TE with the frame based on the following Structure:

Flag	Address	Control	Length Indicator	Information	FCS	Flag
1 octet	1 octet	1 octet	1 or 2 octets	Unspecified length but integral number of octets	1 octet	1 octet

#### Flag Octet

Each frame begins and ends with a flag octet defined as  
Binary: 11111001 or  
Hexadecimal: 0xF9

#### Address Octet

The form of address octet is as follows:

0	1	2	3	4	5	6	7
EA	C/R			D	L	C	I



EA: Extension Bit

Should always have the value 1 as the basic option of the protocol

C/R: Command Response

The C/R (command/response) bit identifies the frame as either a command or a response. In conformance with the standard HDLC rules, a command frame contains the address of the data link connection entity to which it is transmitted while a response frame contains the address of the data link connection entity transmitting the frame.

Command/response	Direction			C/R value
Command	TE	→	MS	1
	MS	→	TE	0
Response	TE	→	MS	0
	MS	→	TE	1

Example:

Let's suppose that TE is the one that takes the initiative to initialize the multiplexer (i.e. sends the SABM command at DLCI 0) and that the MS accepts the initialization of the multiplexer (i.e. sends the UA response at DLCI 0).

DLCI: Data Link Connection Identifier

DLCI value identifies the Virtual Port inside MS with the following assignment

DLCI	Virtual Port Type
0	Reserved to Control Channel
1	Virtual Port#1
2	Virtual Port#2
3	Virtual Port#3
4	Virtual Port#4

Control Field

The content of the control field defines the type of frame as in the following table:

Frame Type	0	1	2	3	4	5	6	7
SABM(Set Asynchronous Balanced Mode)	1	1	1	1	P/F	1	0	0
UA(Unnumbered Acknowledgement)	1	1	0	0	P/F	1	1	0
DM(Disconnected Mode)	1	1	1	1	P/F	0	0	0
DISC(Disconnect)	1	1	0	0	P/F	0	1	0
UIH(Unnumbered Information with Header check)	1	1	1	1	P/F	1	1	1

P/F stands for Poll/Final bit:

Command: P=1

Response: F=1



### SABM (Set Asynchronous Balanced Mode)

The SABM command is used by TE to start the HDLC Connection and MS will answer to this command with an UA Frame.

### UA (Unnumbered Acknowledgement)

The UA response is sent by MS as an acknowledgement that a SABM or DISC command was accepted.

### DM (Disconnected Mode)

In case module rejects SABM or DISC command it will send DM response, this happens if for example a SABM is sent for a DLCI not supported. Or if a DISC is sent to a DLCI Address already closed.

### DISC (Disconnect)

The DISC is used to close a previously established connection. If TE sends a disc for the DLCI 0(the control channel), all the established channels will be closed. MS will answer to this command with an UA Frame.

### UIH (Unnumbered Information)

Please refer to the following chapters for the detailed information about UIH

### Length Indicator

This Octet specifies the length of the information field

0	1	2	3	4	5	6	7
EA	L1	L2	L3	L4	L5	L6	L7

E/A Bit should be 1 in case 7 bits are enough for the length (len <= 127) otherwise length should be coded with two octets as described below:

#### Octet 1

0	1	2	3	4	5	6	7
0	L1	L2	L3	L4	L5	L6	L7

#### Octet 2

0	1	2	3	4	5	6	7
1	L9	L10	L11	L12	L13	L14	L15



#### NOTE:

Since the maximum frame length used by Telit implementation is 128, Octet 2 never used. Codification of the octet (Octet 1=0 and Octet 2=1) derives from 3GPP 27.010





The available command types are listed below:

### 5.2.2.1. Multiplexer close down (CLD)

The multiplexer close down command is used to reset the link into normal AT command mode without multiplexing

Type	Len
3	0

### 5.2.2.2. Test Command (Test)

The test command is used to test the connection between MS and TE. The length byte describes the number of values bytes, which are used as a verification pattern. The opposite entity shall respond with exactly the same value bytes.

Type	Len	Value 1	Value 2	Value	Value N
4	N	Any Char	Any Char	Any Char	Any Char

### 5.2.2.3. Modem Status Command (MSC)

This command is used to send V.24 signal info. This signal is independent for each instance. If DCE receives a MSC command it will always answer with another MSC that will contain its V24 status.

Format without Break Indication

Type	Len	Value 1	Value 2
7	2	DLCI	V24 Octet

Format with Break Indication

Type	Len	Value 1	Value 2	Value 3
7	2	DLCI	V24 Octet	Break Octet

V24 Octet from MS to TE

0	1	2	3	4	5	6	7
1	FC	DSR	CTS	0	0	RING	DCD

V24 Octet from TE to MS

0	1	2	3	4	5	6	7
1	FC	DTR	RTS	0	0	0	0







### 5.2.2.5. Non Supported Command Response (NSC)

This response is sent in case a command type is not supported by the receiving entity.

Type	Len	Value 1
8	1	Command Not Supported

### 5.2.3. UIH Data Channel Frame Coding

DLCI can assume values: 1, 2, 3 or 4

Length Indicator	User Data
1or2 octets	n Octet

#### Length indicator

Specifies the length of the information field and it is code like in the CMUX Frame Structure paragraph.

#### User Data

The Number of data is defined by the Length Indicator

### 5.2.4. CMUX Operation procedure

Figure-5 illustrates how to set up CMUX mode via physical line (UART) and shutdown this mode and restore to AT command mode, gracefully.



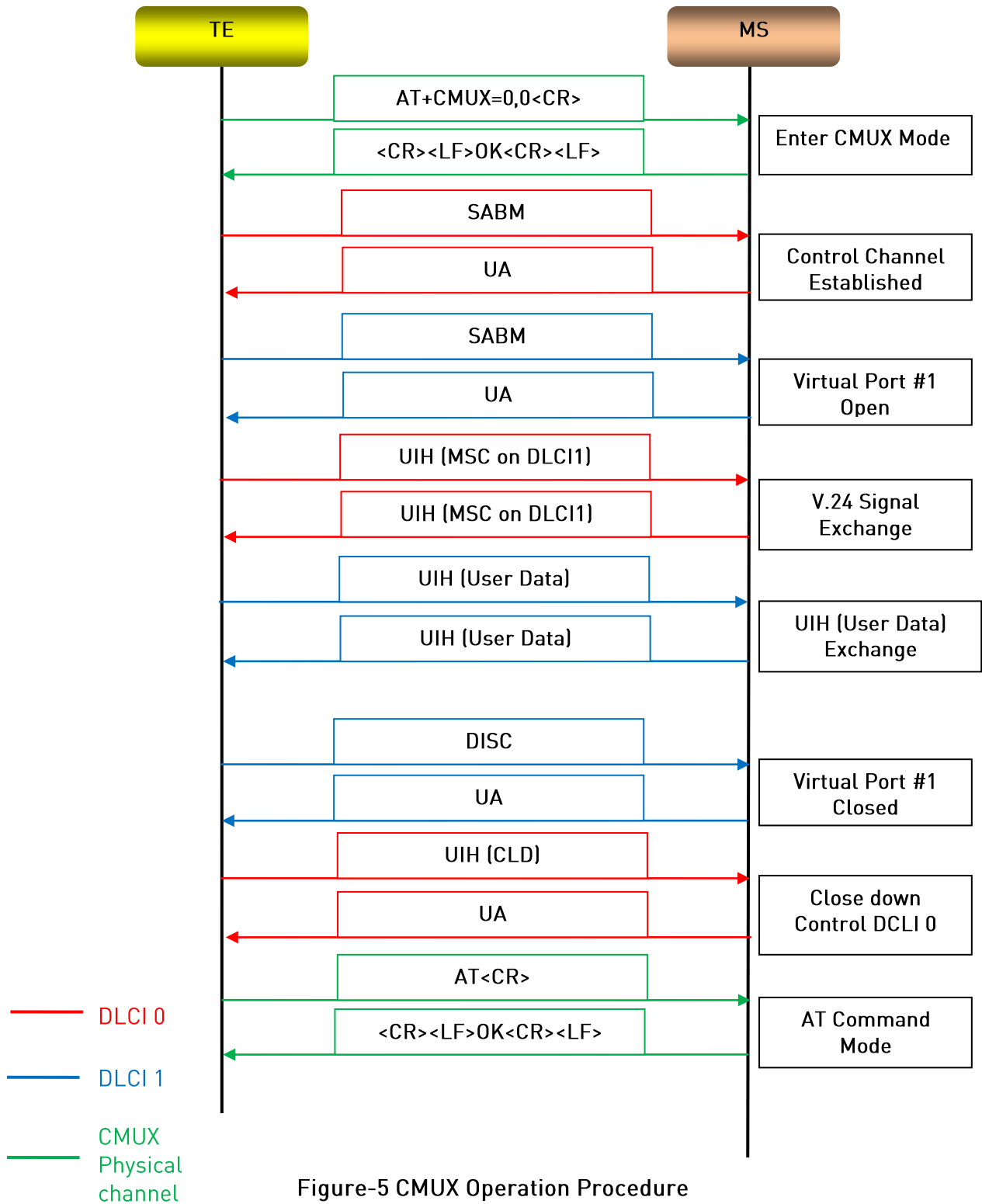


Figure-5 CMUX Operation Procedure







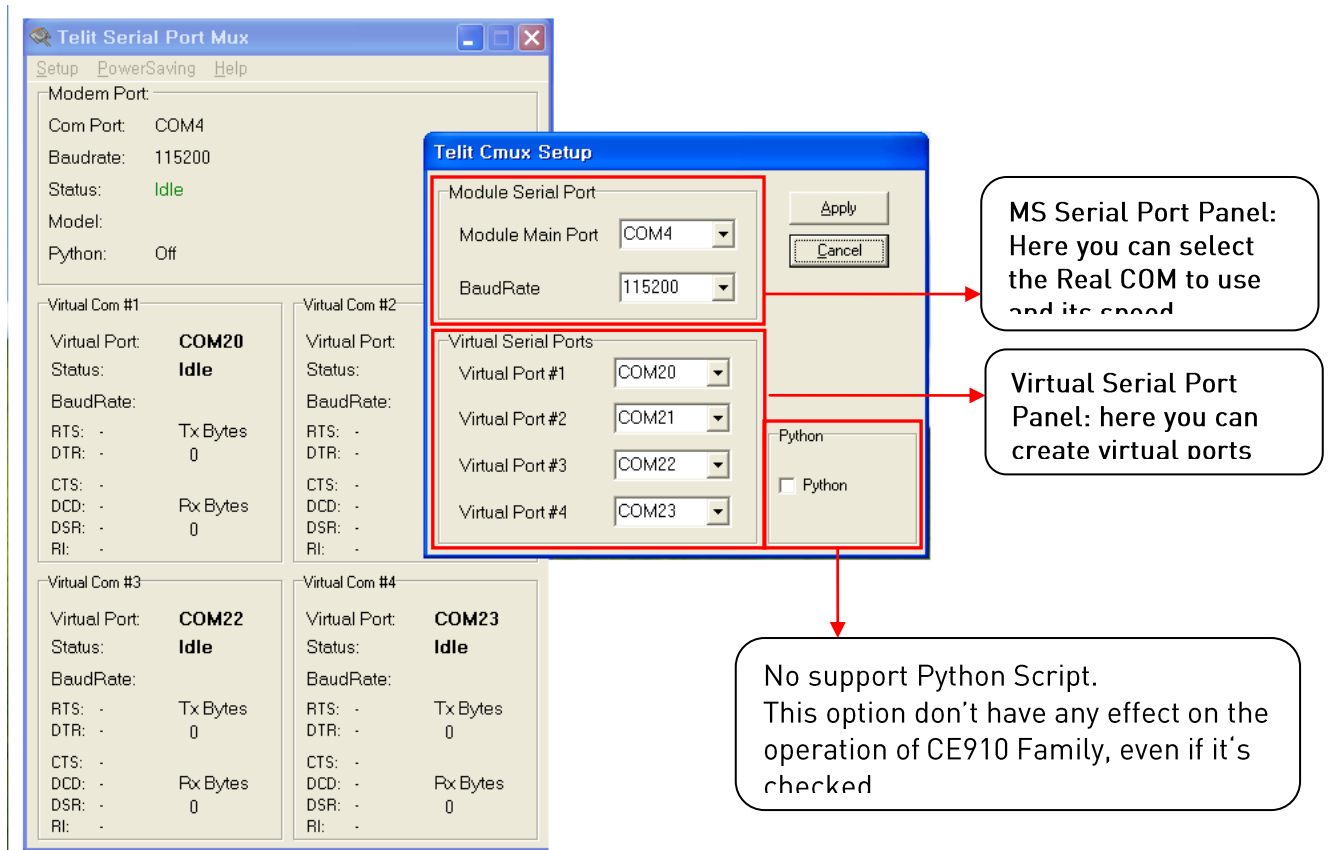












The image shows two overlapping windows from the Telit Serial Port Mux software. The background window, 'Telit Serial Port Mux', displays the 'Modem Port' settings (COM4, 115200) and four 'Virtual Com' panels (COM20, COM21, COM22, COM23). The foreground window, 'Telit Cmux Setup', is highlighted with a red border and contains three callout boxes:

- MS Serial Port Panel:** Here you can select the Real COM to use and its speed. This points to the 'Module Main Port' (COM4) and 'BaudRate' (115200) fields.
- Virtual Serial Port Panel:** here you can create virtual ports. This points to the 'Virtual Serial Ports' section where Virtual Port #1 through #4 are set to COM20 through COM23.
- No support Python Script.** This option don't have any effect on the operation of CE910 Family, even if it's checked. This points to the 'Python' checkbox, which is currently unchecked.

Figure-8 Telit Serial Port Mux Setup

Virtual Ports created can also be visualized in the Device Manager.





